

Twist (6D Velocity Parameterization)

Setup

- Let us first parameterize the motion of a body frame by time:
 - An observer associated to \mathcal{F}_o records the motion as $T_{s' \rightarrow b(t)}^o$, where the body frame is at $\mathcal{F}_{b(t)}$.

Twist

$$\begin{aligned} T_{s' \rightarrow b(t+\Delta t)}^o - T_{s' \rightarrow b(t)}^o &= T_{b(t) \rightarrow b(t+\Delta t)}^o T_{s' \rightarrow b(t)}^o - T_{s' \rightarrow b(t)}^o \\ &= e^{[\chi_{b(t) \rightarrow b(t+\Delta t)}^o]} T_{s' \rightarrow b(t)}^o - T_{s' \rightarrow b(t)}^o \\ &\approx [\chi_{b(t) \rightarrow b(t+\Delta t)}^o] T_{s' \rightarrow b(t)}^o \end{aligned}$$

- Divided by Δt and take the limit, we have

$$\begin{aligned} \dot{T}_{s' \rightarrow b(t)}^o &= \lim_{\Delta t \rightarrow 0} \left[\frac{\chi_{b(t) \rightarrow b(t+\Delta t)}^o}{\Delta t} \right] T_{s' \rightarrow b(t)}^o \\ &= [\xi_{b(t)}^o] T_{s' \rightarrow b(t)}^o \end{aligned}$$

- $\xi_{b(t)}^o := \lim_{\Delta t \rightarrow 0} \frac{\chi_{b(t) \rightarrow b(t+\Delta t)}^o}{\Delta t}$ is called “**twist**”, the 6D instant velocity

Twist

- Twist: $\xi_{b(t)}^o := \lim_{\Delta t \rightarrow 0} \frac{\chi_{b(t) \rightarrow b(t+\Delta t)}^o}{\Delta t}$
- $[\xi_{b(t)}^o] = \dot{T}_{s' \rightarrow b(t)}^o (T_{s' \rightarrow b(t)}^o)^{-1}$
- Note: $\xi_{b(t)}^o \neq \dot{\chi}_{s' \rightarrow b(t)}^o$ for general $\chi_{s \rightarrow b(t)}^o(t)$ (verify by yourself)

Linear Velocity from Twist

- The linear velocity of p^o caused by $T_{s' \rightarrow b(t)}^o$ at time t is

$$\begin{aligned}\mathbf{v}_p^o(t) &= \lim_{\Delta t \rightarrow 0} \frac{T_{b(t) \rightarrow b(t+\Delta t)}^o p^o - p^o}{\Delta t} = \lim_{\Delta t \rightarrow 0} \frac{\exp([\chi_{b(t) \rightarrow b(t+\Delta t)}^o]) - I}{\Delta t} p^o \\ &= \lim_{\Delta t \rightarrow 0} \frac{[\chi_{b(t) \rightarrow b(t+\Delta t)}^o]}{\Delta t} p^o = [\xi_{b(t)}^o] p^o\end{aligned}$$

- Therefore, $\mathbf{v}_p^o(t) = [\xi_{b(t)}^o] p^o$

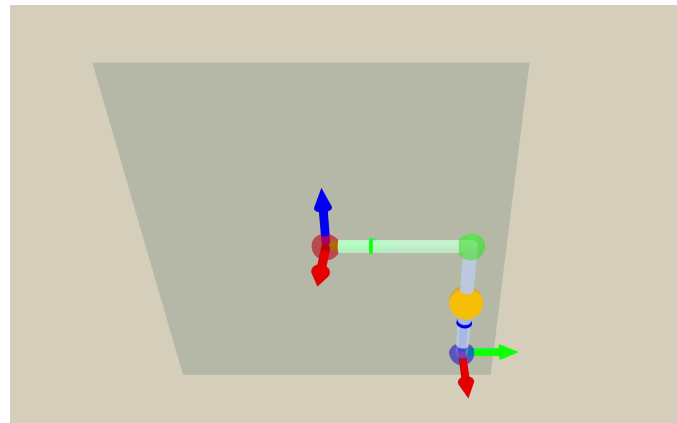
(Recall that, if a motion is a pure rotation, then $\mathbf{v}_p^o(t) = \omega_{b(t)}^o \times p^o$)

Example of Twist Computation

Example of Twist Computation

- Consider the example, but now an orange point is fixed to the end-effector frame (blue sphere)
- What is the **velocity of orange point at $t = 0$** ? Given the pose of end effector frame as below:

$$T_{s \rightarrow b(t)}^s = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(\alpha t) & -\sin(\alpha t) & 1 + \sin(\alpha t) \\ 0 & \sin(\alpha t) & \cos(\alpha t) & -\cos(\alpha t) \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



Example of Twist Computation

- The velocity of yellow point caused by the end-effector motion can be computed via twist
- Recall: $\mathbf{v}_p^s = [\xi_{b(t)}^s] p^s$

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- By $T_{s \rightarrow b(t)}^s = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(\alpha t) & -\sin(\alpha t) & 1 + \sin(\alpha t) \\ 0 & \sin(\alpha t) & \cos(\alpha t) & -\cos(\alpha t) \\ 0 & 0 & 0 & 1 \end{bmatrix}$, $\dot{T}_{s \rightarrow b(t)}^s = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & -\sin(\alpha t) & -\cos(\alpha t) & \cos(\alpha t) \\ 0 & \cos(\alpha t) & -\sin(\alpha t) & \sin(\alpha t) \\ 0 & 0 & 0 & 0 \end{bmatrix}$,

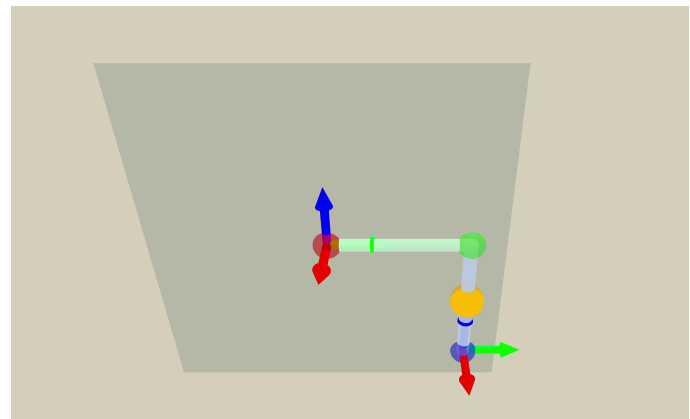
- we have $[\xi_{s \rightarrow b(t)}^s] = \dot{T}_{s \rightarrow b(t)}^s (T_{s \rightarrow b(t)}^s)^{-1} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -\alpha & 0 \\ 0 & \alpha & 0 & -\alpha \\ 0 & 0 & 0 & 0 \end{bmatrix}$

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$$\text{At } t = 0, p^s = \begin{bmatrix} 0 \\ 1 \\ -\frac{1}{2} \\ 1 \end{bmatrix}$$

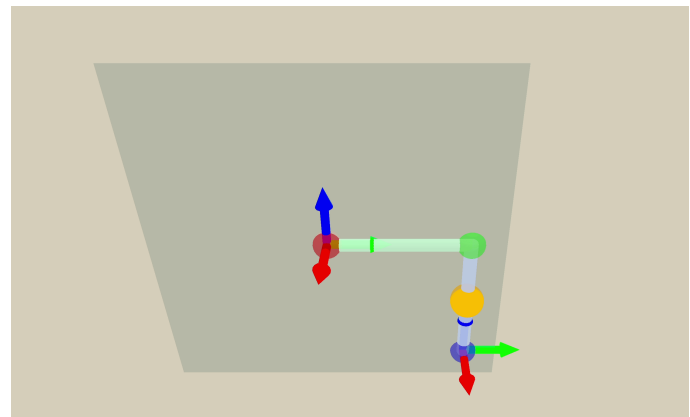


Example of Twist Computation

- The velocity of yellow point caused by the end-effector motion can be computed via twist
- Recall: $\mathbf{v}_p^s = [\xi_{b(t)}^s] p^s$

$$[\xi_{b(t)}^s] = \dot{T}_{s \rightarrow b(t)}^s (T_{s \rightarrow b(t)}^s)^{-1} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -\alpha & 0 \\ 0 & \alpha & 0 & -\alpha \\ 0 & 0 & 0 & 0 \end{bmatrix}, p^s = \begin{bmatrix} 0 \\ 1 \\ -\frac{1}{2} \\ 1 \end{bmatrix}$$

$$\mathbf{v}_p^s = [\xi_{b(t)}^s] p^s = \begin{bmatrix} 0 \\ \frac{\alpha}{2} \\ 0 \\ 0 \end{bmatrix}$$

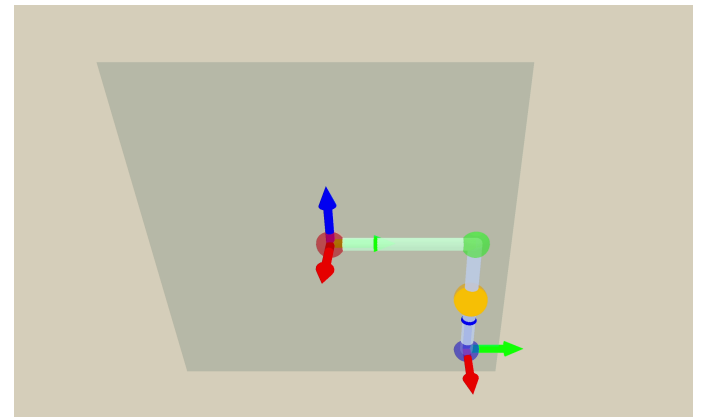


Example of Twist Computation

- We can verify this result by taking the derivative of $\frac{d}{dt} p^s(t)$

$$p^s(t) = \begin{bmatrix} 0 \\ 1 + \frac{1}{2} \sin(\alpha t) \\ -\frac{1}{2} \cos(\alpha t) \\ 1 \end{bmatrix}, \quad \frac{d}{dt} p^s(t) = \begin{bmatrix} 0 \\ \frac{\alpha}{2} \cos(\alpha t) \\ \frac{\alpha}{2} \sin(\alpha t) \\ 0 \end{bmatrix}$$

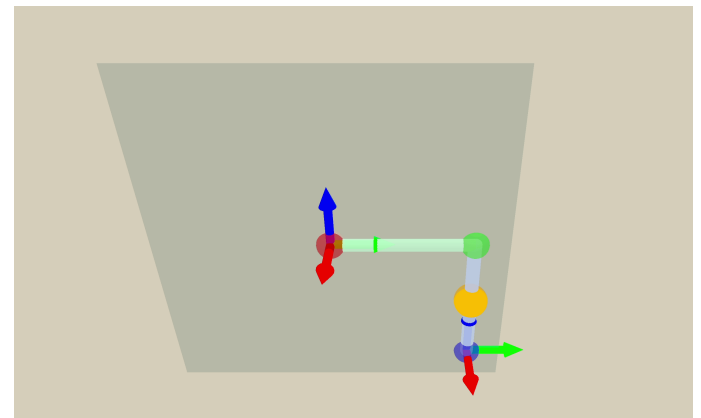
$$\mathbf{v}_p^s = [\xi_{b(t)}^s] p^s = \begin{bmatrix} 0 \\ \frac{\alpha}{2} \\ 0 \\ 0 \end{bmatrix} = \left. \frac{d}{dt} p^s(t) \right|_{t=0}$$



Example of Twist Computation

- What is the body twist of the end effector?
- In the body frame of the end effector (blue sphere), the origin of the frame, which is the blue sphere, has a constant linear velocity, which is always $[0, \alpha, 0]$. The angular velocity is always $[\alpha, 0, 0]$.

$$\text{So, } \xi_{b(t)}^{b(t)} = [0, \alpha, 0, \alpha, 0, 0]^T$$



Change of Coordinates for Twists

Review

- Recall that, the recordings by different observers are related by the similarity transformation:

$$T_{1 \rightarrow 2}^{s_1} = T_{s_1 \rightarrow s_2} T_{1 \rightarrow 2}^{s_2} (T_{s_1 \rightarrow s_2})^{-1}$$

Tricks in Recording Velocities

- If transformations could be recorded differently by observers, velocity should also be recorded differently

Relating 6D Velocities from Different Observers

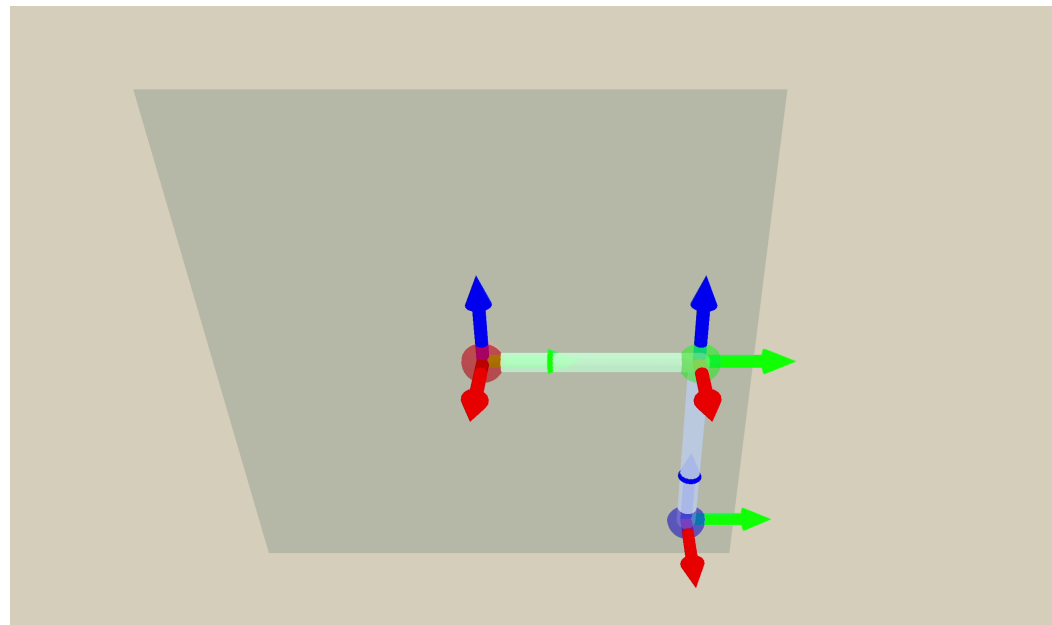
- Two observers record the same motion as $\xi_{b(t)}^{S_1}$ and $\xi_{b(t)}^{S_2}$
- **What is the relationship between $\xi_{b(t)}^{S_1}$ and $\xi_{b(t)}^{S_2}$?**

Example 1 of Change of Frame

- From our previous example, we know that the motion of the end-effector (blue sphere) can be recorded in the spatial frame (red sphere) as $\xi_{s \rightarrow b(t)}^s$:

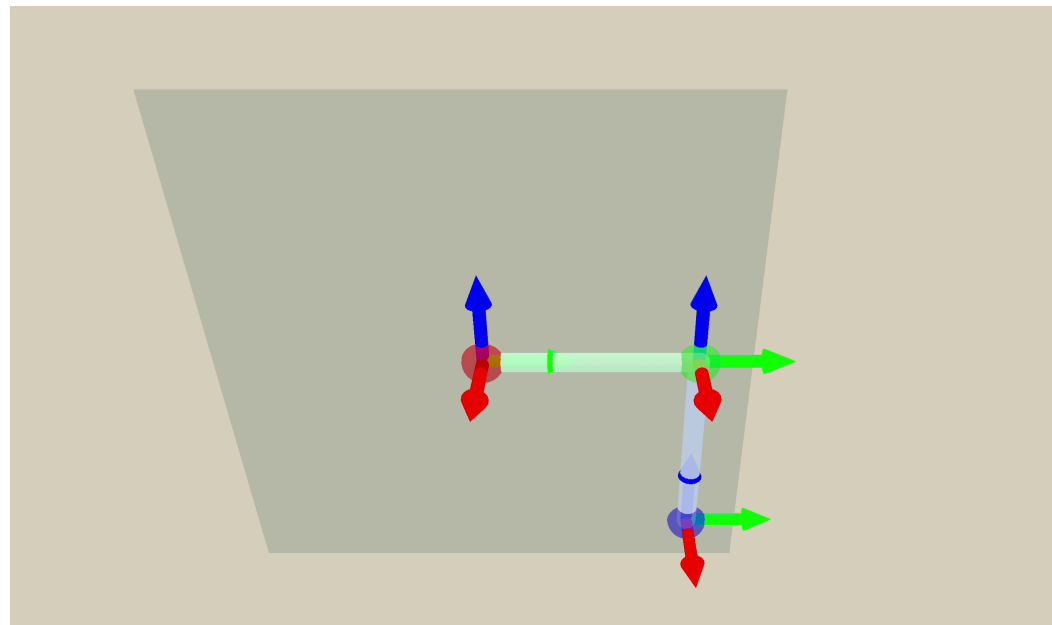
$$[\xi_{s \rightarrow b(t)}^s] = \dot{T}_{s \rightarrow b(t)}^s (T_{s \rightarrow b(t)}^s)^{-1} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -\alpha & 0 \\ 0 & \alpha & 0 & -\alpha \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\xi_{s \rightarrow b(t)}^s = [0, 0, -\alpha, \alpha, 0, 0]^T$$



Example 1 of Change of Frame

- From our previous example, we know that the motion of the end-effector (blue sphere) can be recorded in the spatial frame (red sphere) as $\xi_{s \rightarrow b(t)}^s$:
- Now we introduce a new frame \mathcal{F}_o , the frame of the green sphere. How can we record the same motion by \mathcal{F}_o as $\xi_{s \rightarrow b(t)}^o$?



Example 1 of Change of Frame

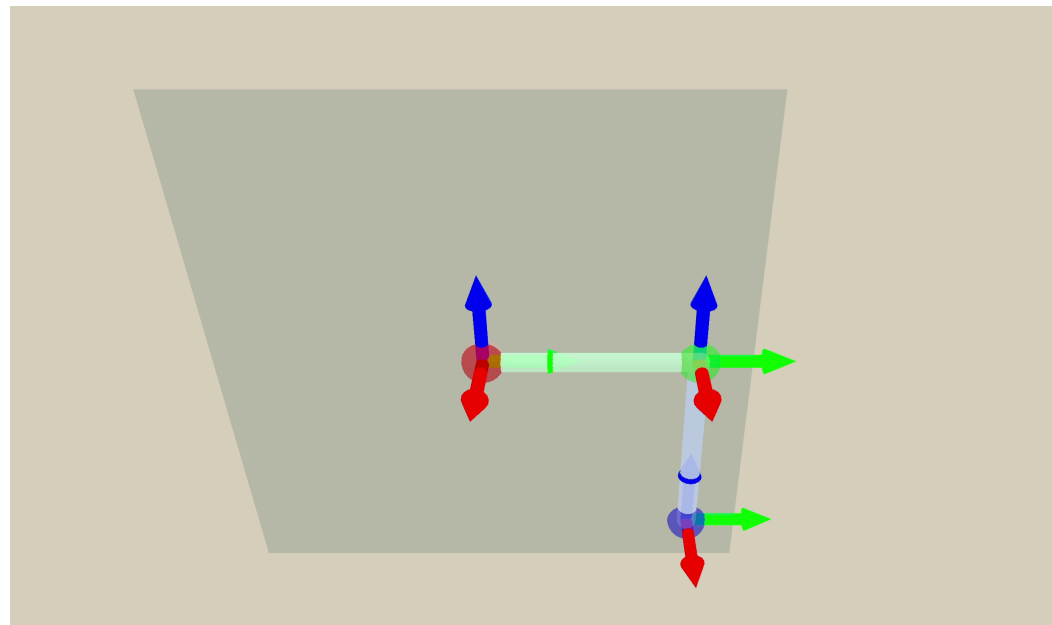
- From our previous example, we know that the motion of the end-effector (blue sphere) can be recorded in the spatial frame (red sphere) as $\xi_{s \rightarrow b(t)}^s$:
- By simple inspection, we can find end-effector is rotating about the x-axis of \mathcal{F}_o and the instant velocity along the axis is zero

$$\omega^o = [\alpha, 0, 0]^T$$

$$\hat{\omega}^o = [1, 0, 0]^T$$

$$q^o = [0, 0, 0]^T$$

$$\mathbf{v}_\omega^o = [0, 0, 0]^T$$



Example 1 of Change of Frame

- From our previous example, we know that the motion of the end-effector (blue sphere) can be recorded in the spatial frame (red sphere) as $\xi_{s \rightarrow b(t)}^s$:
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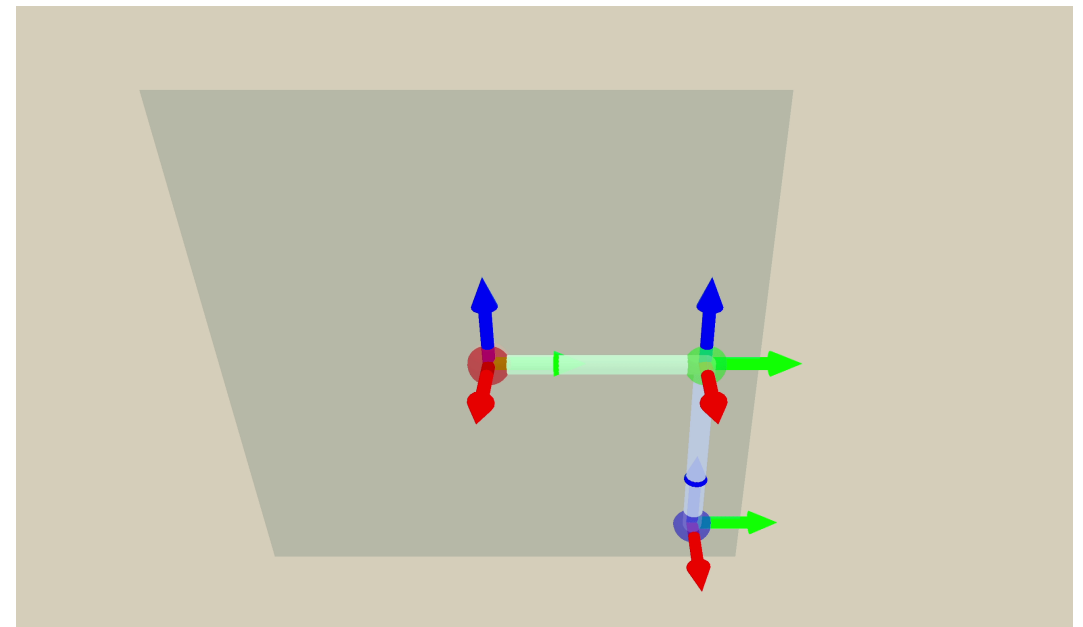
$$\omega^o = [\alpha, 0, 0]^T$$

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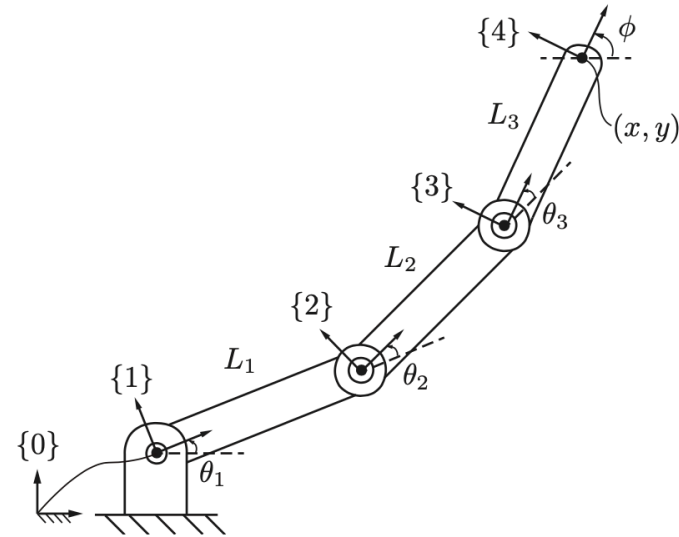
$$\mathbf{v}_\omega^o = [0, 0, 0]^T$$

- Recall: $\xi^o = \begin{bmatrix} -[\omega^o]q^o + \mathbf{v}_\omega^o \\ \omega^o \end{bmatrix}$
- Thus we have $\xi_{s \rightarrow b(t)}^o = [0, 0, 0, \alpha, 0, 0]^T$



Example 2 of Change of Frame

- For the 3-link robot arm



- Given $\xi_{L_3(t)}^3$, what is $\xi_{L_3(t)}^0$? Assume the transformation is $T_{L_0 \rightarrow L_3(t)}^0$ at time t .

Change of Frame by Similarity Transformation

- For two observers, one records by \mathcal{F}_{s_1} and the other by \mathcal{F}_{s_2} , then

- $\dot{T}_{s' \rightarrow b(t)}^{s_1} = [\xi_{b(t)}^{s_1}] T_{s' \rightarrow b(t)}^{s_1}$

- $\dot{T}_{s' \rightarrow b(t)}^{s_2} = [\xi_{b(t)}^{s_2}] T_{s' \rightarrow b(t)}^{s_2}$

Change of Frame by Similarity Transformation

$$\begin{bmatrix} \xi^{s_1} \\ \zeta_{b(t)} \end{bmatrix} = T_{s_1 \rightarrow s_2} \begin{bmatrix} \xi^{s_2} \\ \zeta_{b(t)} \end{bmatrix} T_{s_1 \rightarrow s_2}^{-1}$$

- When the observer's frame changes,
 - twist also conforms to the similarity transformation

Change of Frame by Similarity Transformation

- By $T_{s' \rightarrow b(t)}^{s_1} = T_{s_1 \rightarrow s_2} T_{s' \rightarrow b(t)}^{s_2} (T_{s_1 \rightarrow s_2})^{-1}$,

$$\dot{T}_{s' \rightarrow b(t)}^{s_1} = T_{s_1 \rightarrow s_2} \dot{T}_{s' \rightarrow b(t)}^{s_2} (T_{s_1 \rightarrow s_2})^{-1} \Leftrightarrow [\xi_{b(t)}^{s_1}] T_{s' \rightarrow b(t)}^{s_1} = T_{s_1 \rightarrow s_2} [\xi_{b(t)}^{s_2}] T_{s' \rightarrow b(t)}^{s_2} (T_{s_1 \rightarrow s_2})^{-1}$$

$$\Leftrightarrow [\xi_{b(t)}^{s_1}] = T_{s_1 \rightarrow s_2} [\xi_{b(t)}^{s_2}] T_{s' \rightarrow b(t)}^{s_2} (T_{s_1 \rightarrow s_2})^{-1} (T_{s' \rightarrow b(t)}^{s_1})^{-1}$$

$$\Leftrightarrow [\xi_{b(t)}^{s_1}] = T_{s_1 \rightarrow s_2} [\xi_{b(t)}^{s_2}] T_{s' \rightarrow b(t)}^{s_2} \{ (T_{s_1 \rightarrow s_2})^{-1} (T_{s' \rightarrow b(t)}^{s_1})^{-1} T_{s_1 \rightarrow s_2} \} (T_{s_1 \rightarrow s_2})^{-1}$$

$$\Leftrightarrow [\xi_{b(t)}^{s_1}] T_{s_1 \rightarrow s_2} = T_{s_1 \rightarrow s_2} [\xi_{b(t)}^{s_2}] T_{s' \rightarrow b(t)}^b (T_{s' \rightarrow b(t)}^b)^{-1} (T_{s_1 \rightarrow s_2})^{-1}$$

$$\Leftrightarrow [\xi_{b(t)}^{s_1}] T_{s_1 \rightarrow s_2} = T_{s_1 \rightarrow s_2} [\xi_{b(t)}^{s_2}]$$

$$[\xi_{b(t)}^{s_1}] = T_{s_1 \rightarrow s_2} [\xi_{b(t)}^{s_2}] T_{s_1 \rightarrow s_2}^{-1}$$

Adjoint Matrix

$$\begin{bmatrix} \xi^{s_1} \\ \zeta_{b(t)}^{s_1} \end{bmatrix} = T_{s_1 \rightarrow s_2} \begin{bmatrix} \xi^{s_2} \\ \zeta_{b(t)}^{s_2} \end{bmatrix} T_{s_1 \rightarrow s_2}^{-1}$$

- $\begin{bmatrix} \xi^{s_1} \\ \zeta_{b(t)}^{s_1} \end{bmatrix}$ is linear w.r.t. $\begin{bmatrix} \xi^{s_2} \\ \zeta_{b(t)}^{s_2} \end{bmatrix}$
- We introduce a matrix $[\text{Ad}_{T_{s_1 \rightarrow s_2}}] \in \mathbb{R}^{6 \times 6}$ to relate them:

$$\begin{bmatrix} \xi^{s_1} \\ \zeta_{b(t)}^{s_1} \end{bmatrix} = [\text{Ad}_{T_{s_1 \rightarrow s_2}}] \begin{bmatrix} \xi^{s_2} \\ \zeta_{b(t)}^{s_2} \end{bmatrix}$$

- Do computation based on the similarity transformation, and you can get

$$[\text{Ad}_{T_{s_1 \rightarrow s_2}}] = \begin{bmatrix} R_{s_1 \rightarrow s_2} & [\mathbf{t}_{s_1 \rightarrow s_2}] R_{s_1 \rightarrow s_2} \\ 0 & R_{s_1 \rightarrow s_2} \end{bmatrix}$$

Spatial Twist and Body Twist

- If we observe the motion of the body
 - from \mathcal{F}_s , the velocity is $\xi_{b(t)}^s$ (**spatial twist**)
 - from the moving object \mathcal{F}_b , the velocity is $\xi_{b(t)}^{b(t)}$ (**body twist**)

Spatial Twist and Body Twist

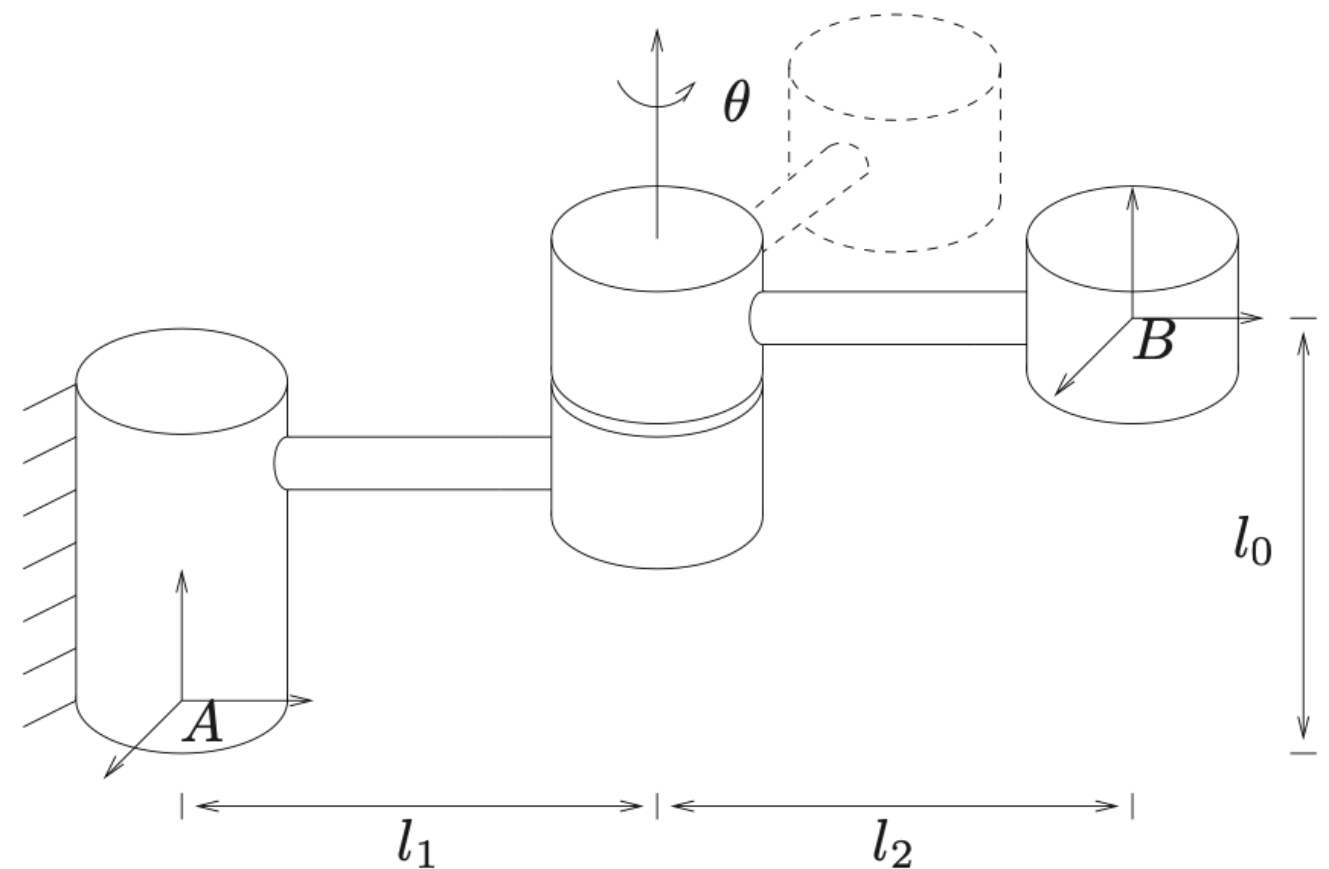
- By $\dot{T}_{s' \rightarrow b(t)}^s = [\xi_{b(t)}^s] T_{s' \rightarrow b(t)}^s$, $[\xi_{b(t)}^s] = \dot{T}_{s' \rightarrow b(t)}^s (T_{s' \rightarrow b(t)}^s)^{-1}$
- Note that we take $s' = s$ here
- Using the similarity transformation to change the frame, we have
 - $T_{s \rightarrow b(t)}^s [\xi_{b(t)}^{b(t)}] (T_{s \rightarrow b(t)}^s)^{-1} = \dot{T}_{s \rightarrow b(t)}^s (T_{s \rightarrow b(t)}^s)^{-1}$
 - $\therefore [\xi_{b(t)}^{b(t)}] = (T_{s \rightarrow b(t)}^s)^{-1} \dot{T}_{s \rightarrow b(t)}^s$

Example 3 of Change of Frame

- Given the motion of rigid-body

$$T_{A \rightarrow B(t)} = \begin{bmatrix} \cos \theta(t) & -\sin \theta(t) & 0 & -l_2 \sin \theta(t) \\ \sin \theta(t) & \cos \theta(t) & 0 & l_1 + l_2 \cos \theta(t) \\ 0 & 0 & 1 & l_0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

- What is the spatial twist?
- What is the body twist?



Example 3 of Change of Frame

- Given the motion of rigid-body

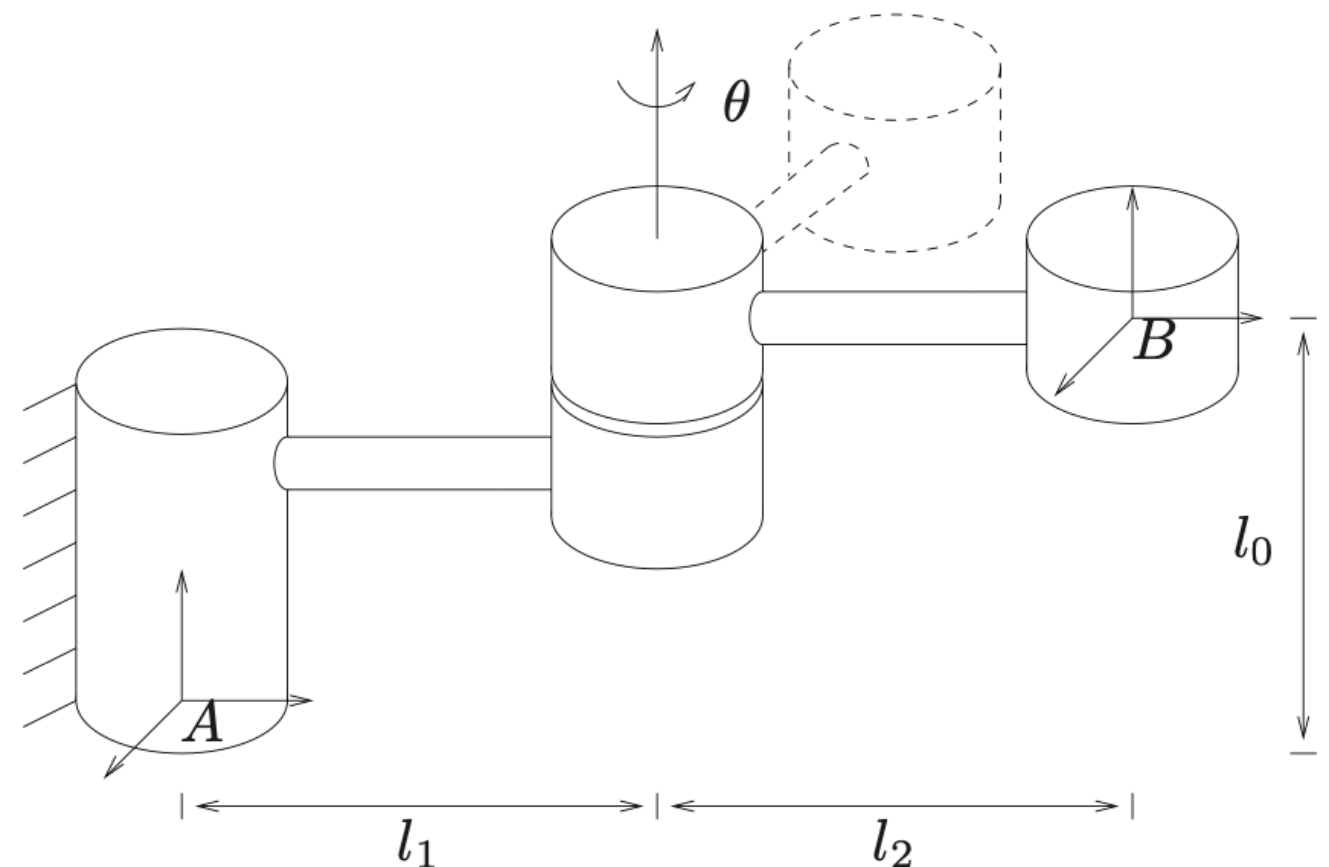
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- $[\xi_{B(t)}^A] = \dot{T}_{A \rightarrow B(t)} T_{A \rightarrow B(t)}^{-1}$

$$\xi_{B(t)}^A = [l_1, 0, 0, 0, 0, 1]^T$$

- $[\xi_{B(t)}^B] = T_{A \rightarrow B(t)}^{-1} \dot{T}_{A \rightarrow B(t)}$

$$\xi_{B(t)}^B = [-l_2, 0, 0, 0, 0, 1]^T$$



```

import sympy as sp
from sympy import *

t = symbols("t")
l0 = symbols("l0")
l1 = symbols("l1")
l2 = symbols("l2")

T = Matrix(symarray('T', (4, 4)))
T[0, 0] = cos(t)
T[0, 1] = -sin(t)
T[0, 2] = 0
T[0, 3] = -l2 * sin(t)
T[1, 0] = sin(t)
T[1, 1] = cos(t)
T[1, 2] = 0
T[1, 3] = l1 + l2 * cos(t)
T[2, 0] = 0
T[2, 1] = 0
T[2, 2] = 1
T[2, 3] = l0
T[3, 0] = 0
T[3, 1] = 0
T[3, 2] = 0
T[3, 3] = 1

xi_s = sp.diff(T, t) @ sp.Inverse(T)
xi_s.simplify()

xi_b = sp.Inverse(T) @ sp.diff(T, t)
xi_b.simplify()

```

Example 3 of Change of Frame

• By $T_{A \rightarrow B(t)} = \begin{bmatrix} \cos \theta(t) & -\sin \theta(t) & 0 & -l_2 \sin \theta(t) \\ \sin \theta(t) & \cos \theta(t) & 0 & l_1 + l_2 \cos \theta(t) \\ 0 & 0 & 1 & l_0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$, we have

$$R_{A \rightarrow B(t)} = \begin{bmatrix} \cos \theta(t) & -\sin \theta(t) & 0 \\ \sin \theta(t) & \cos \theta(t) & 0 \\ 0 & 0 & 1 \end{bmatrix} \text{ and } \mathbf{t}_{A \rightarrow B(t)} = \begin{bmatrix} -l_2 \sin \theta(t) \\ l_1 + l_2 \cos \theta(t) \\ l_0 \end{bmatrix}.$$

• By $[\text{Ad}_{T_{A \rightarrow B(t)}}] = \begin{bmatrix} R_{A \rightarrow B(t)} & [\mathbf{t}_{A \rightarrow B(t)}]R_{A \rightarrow B(t)} \\ 0 & R_{A \rightarrow B(t)} \end{bmatrix}$,

$$[\text{Ad}_{T_{A \rightarrow B(t)}}] = \begin{bmatrix} \cos \theta(t) & -\sin \theta(t) & 0 & -l_0 \sin \theta(t) & -l_0 \cos \theta(t) & l_1 + l_2 \cos \theta(t) \\ \sin \theta(t) & \cos \theta(t) & 0 & l_0 \cos \theta(t) & -l_0 \sin \theta(t) & l_2 \sin \theta(t) \\ 0 & 0 & 1 & -l_1 \cos \theta(t) - l_2 & l_1 \sin \theta(t) & 0 \\ 0 & 0 & 0 & \cos \theta(t) & -\sin \theta(t) & 0 \\ 0 & 0 & 0 & \sin \theta(t) & \cos \theta(t) & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

Example 3 of Change of Frame

$$\text{By } \xi_{A \rightarrow B(t)}^A = [l_1, 0, 0, 0, 0, 1]^T$$

$$\xi_{A \rightarrow B(t)}^B = [-l_2, 0, 0, 0, 0, 1]^T$$

$$[\text{Ad}_{T_{s \rightarrow b}}] = \begin{bmatrix} \cos \theta(t) & -\sin \theta(t) & 0 & -l_0 \sin \theta(t) & -l_0 \cos \theta(t) & l_1 + l_2 \cos \theta(t) \\ \sin \theta(t) & \cos \theta(t) & 0 & l_0 \cos \theta(t) & -l_0 \sin \theta(t) & l_2 \sin \theta(t) \\ 0 & 0 & 1 & -l_1 \cos \theta(t) - l_2 & l_1 \sin \theta(t) & 0 \\ 0 & 0 & 0 & \cos \theta(t) & -\sin \theta(t) & 0 \\ 0 & 0 & 0 & \sin \theta(t) & \cos \theta(t) & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

We can verify that $\xi_{A \rightarrow B(t)}^A = [\text{Ad}_{T_{s \rightarrow b}}] \xi_{A \rightarrow B(t)}^B$

Summary

- Twist ξ denotes the 6D motion velocity
- Relationship with \dot{T} : $\dot{T}_{s' \rightarrow b(t)}^o = [\xi_{b(t)}^o] T_{s' \rightarrow b(t)}^o$
- Change of frame:
 - $[\xi_{b(t)}^{s_1}] = T_{s_1 \rightarrow s_2} [\xi_{b(t)}^{s_2}] T_{s_1 \rightarrow s_2}^{-1}$
 - $\xi_{b(t)}^{s_1} = [Ad_{T_{s_1 \rightarrow s_2}}] \xi_{b(t)}^{s_2}$
- Spatial twist: $[\xi_{b(t)}^s] = \dot{T}_{s' \rightarrow b(t)}^s (T_{s' \rightarrow b(t)}^s)^{-1}$
- Body twist: $[\xi_{b(t)}^{b(t)}] = (T_{s \rightarrow b(t)})^{-1} \dot{T}_{s \rightarrow b(t)}^s$